

# Divide-and-Conquer Matrix Factorization

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# Motivation: Large-scale Matrix Completion

**Goal:** Estimate a matrix  $\mathbf{L}_0 \in \mathbb{R}^{m \times n}$  given a subset of its entries

$$\begin{bmatrix} ? & ? & 1 & \dots & 4 \\ 3 & ? & ? & \dots & ? \\ ? & 5 & ? & \dots & 5 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 3 & 1 & \dots & 4 \\ 3 & 4 & 5 & \dots & 1 \\ 2 & 5 & 3 & \dots & 5 \end{bmatrix}$$

## Examples

- Collaborative filtering: How will user  $i$  rate movie  $j$ ?
  - Netflix: 10 million users, 100K DVD titles
- Ranking on the web: Is URL  $j$  relevant to user  $i$ ?
  - Google News: millions of articles, millions of users
- Link prediction: Is user  $i$  friends with user  $j$ ?
  - Facebook: 500 million users

# Motivation: Large-scale Matrix Completion

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## State of the art MC algorithms

- Strong estimation guarantees
- Plagued by expensive subroutines (e.g., truncated SVD)

## This talk

- Present divide and conquer approaches for **scaling up** any MC algorithm while **maintaining strong estimation guarantees**

# Exact Matrix Completion

**Goal:** Estimate a matrix  $\mathbf{L}_0 \in \mathbb{R}^{m \times n}$  given a subset of its entries

# Noisy Matrix Completion

**Goal:** Given entries from a matrix  $\mathbf{M} = \mathbf{L}_0 + \mathbf{Z} \in \mathbb{R}^{m \times n}$  where  $\mathbf{Z}$  is entrywise noise and  $\mathbf{L}_0$  has rank  $r \ll m, n$ , estimate  $\mathbf{L}_0$

- **Good news:**  $\mathbf{L}_0$  has  $\sim (m+n)r \ll mn$  degrees of freedom

$$\mathbf{L}_0 = \mathbf{A} \mathbf{B}^T$$

- Factored form:  $\mathbf{A} \mathbf{B}^T$  for  $\mathbf{A} \in \mathbb{R}^{m \times r}$  and  $\mathbf{B} \in \mathbb{R}^{n \times r}$
- **Bad news:** Not all low-rank matrices can be recovered

**Question:** What can go wrong?

# What can go wrong?

## Entire column missing

$$\begin{bmatrix} 1 & 2 & ? & 3 & \dots & 4 \\ 3 & 5 & ? & 4 & \dots & 1 \\ 2 & 5 & ? & 2 & \dots & 5 \end{bmatrix}$$

- No hope of recovery!

## Solution: Uniform observation model

Assume that the set of  $s$  observed entries  $\Omega$  is drawn uniformly at random:

$$\Omega \sim \text{Unif}(m, n, s)$$

# What can go wrong?

## Bad spread of information

$$\mathbf{L} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} [1] [1 \ 0 \ 0] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

- Can only recover  $\mathbf{L}$  if  $\mathbf{L}_{11}$  is observed

Solution: Incoherence with standard basis (Candès and Recht, 2009)

A matrix  $\mathbf{L} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^\top \in \mathbb{R}^{m \times n}$  with  $\text{rank}(\mathbf{L}) = r$  is *incoherent* if

Singular vectors are **not too skewed**:  $\begin{cases} \max_i \|\mathbf{U}\mathbf{U}^\top \mathbf{e}_i\|^2 \leq \mu r / m \\ \max_i \|\mathbf{V}\mathbf{V}^\top \mathbf{e}_i\|^2 \leq \mu r / n \end{cases}$

and **not too cross-correlated**:  $\|\mathbf{U}\mathbf{V}^\top\|_\infty \leq \sqrt{\frac{\mu r}{mn}}$

# How do we estimate $\mathbf{L}_0$ ?

First attempt:

$$\begin{aligned} & \text{minimize}_{\mathbf{A}} \quad \text{rank}(\mathbf{A}) \\ & \text{subject to} \quad \sum_{(i,j) \in \Omega} (\mathbf{A}_{ij} - \mathbf{M}_{ij})^2 \leq \Delta^2. \end{aligned}$$

**Problem:** Computationally intractable!

**Solution:** Solve **convex** relaxation (Fazel, Hindi, and Boyd, 2001; Candès and Plan, 2010)

$$\begin{aligned} & \text{minimize}_{\mathbf{A}} \quad \|\mathbf{A}\|_* \\ & \text{subject to} \quad \sum_{(i,j) \in \Omega} (\mathbf{A}_{ij} - \mathbf{M}_{ij})^2 \leq \Delta^2 \end{aligned}$$

where  $\|\mathbf{A}\|_* = \sum_k \sigma_k(\mathbf{A})$  is the trace/nuclear norm of  $\mathbf{A}$ .

**Questions:**

- Will the nuclear norm heuristic successfully recover  $\mathbf{L}_0$ ?
- Can nuclear norm minimization scale to large MC problems?

# Noisy Nuclear Norm Heuristic: Does it work?

Yes, with high probability.

## Typical Theorem

If  $\mathbf{L}_0$  with rank  $r$  is incoherent,  $s \gtrsim rn \log^2(n)$  entries of  $\mathbf{M} \in \mathbb{R}^{m \times n}$  are observed uniformly at random, and  $\hat{\mathbf{L}}$  solves the noisy nuclear norm heuristic, then

$$\|\hat{\mathbf{L}} - \mathbf{L}_0\|_F \leq f(m, n)\Delta$$

with high probability when  $\|\mathbf{M} - \mathbf{L}_0\|_F \leq \Delta$ .

- See Candès and Plan (2010); Mackey, Talwalkar, and Jordan (2011). See also Keshavan, Montanari, and Oh (2010); Negahban and Wainwright (2010)
- Implies **exact** recovery in the noiseless setting ( $\Delta = 0$ )

# Noisy Nuclear Norm Heuristic: Does it scale?

## Not quite...

- Standard interior point methods (Candès and Recht, 2009):  
 $O(|\Omega|(m+n)^3 + |\Omega|^2(m+n)^2 + |\Omega|^3)$
- More efficient, tailored algorithms:
  - Singular Value Thresholding (SVT) (Cai, Candès, and Shen, 2010)
  - Augmented Lagrange Multiplier (ALM) (Lin, Chen, Wu, and Ma, 2009a)
  - Accelerated Proximal Gradient (APG) (Toh and Yun, 2010)
  - All require rank- $k$  truncated SVD on **every** iteration

**Take away:** Many provably accurate MC algorithms are **too expensive** for large-scale or real-time matrix completion

**Question:** How can we **scale up** a given matrix completion algorithm and still **retain estimation guarantees**?

# Divide-Factor-Combine (DFC)

## Our Solution: Divide and conquer

- 1 Divide  $M$  into submatrices.
- 2 Complete each submatrix **in parallel**.
- 3 Combine submatrix estimates to estimate  $L_0$ .

## Advantages

- Submatrix completion is often much cheaper than completing  $M$
- Multiple submatrix completions can be carried out in parallel
- DFC works with **any** base MC algorithm
- With the right choice of division and recombination, yields estimation guarantees comparable to those of the base algorithm

# DFC-PROJ: Partition and Project

- ① Randomly partition  $\mathbf{M}$  into  $t$  column submatrices  $\mathbf{M} = [\mathbf{C}_1 \quad \mathbf{C}_2 \quad \cdots \quad \mathbf{C}_t]$  where each  $\mathbf{C}_i \in \mathbb{R}^{m \times l}$

- ② Complete the submatrices **in parallel** to obtain

$$[\hat{\mathbf{C}}_1 \quad \hat{\mathbf{C}}_2 \quad \cdots \quad \hat{\mathbf{C}}_t]$$

- **Reduced cost:** Expect  $t$ -fold speed-up per iteration
- **Parallel computation:** Pay cost of one cheaper MC

- ③ Project submatrices onto a single low-dimensional column space

- Estimate column space of  $\mathbf{L}_0$  with column space of  $\hat{\mathbf{C}}_1$

$$\hat{\mathbf{L}}^{proj} = \hat{\mathbf{C}}_1 \hat{\mathbf{C}}_1^+ [\hat{\mathbf{C}}_1 \quad \hat{\mathbf{C}}_2 \quad \cdots \quad \hat{\mathbf{C}}_t]$$

- Common technique for randomized low-rank approximation

(Frieze, Kannan, and Vempala, 1998)

- **Minimal cost:**  $O(mk^2 + lk^2)$  where  $k = \text{rank}(\hat{\mathbf{L}}^{proj})$

- ④ **Ensemble:** Project onto column space of each  $\hat{\mathbf{C}}_j$  and average

# DFC: Does it work?

Yes, with high probability.

**Theorem** (Mackey, Talwalkar, and Jordan, 2011)

If  $\mathbf{L}_0$  with rank  $r$  is incoherent and  $s = \omega(r^2 n \log^2(n)/\epsilon^2)$  entries of  $\mathbf{M} \in \mathbb{R}^{m \times n}$  are observed uniformly at random, then  $l = o(n)$  random columns suffice to have

$$\|\hat{\mathbf{L}}^{proj} - \mathbf{L}_0\|_F \leq (2 + \epsilon)f(m, n)\Delta$$

with high probability when  $\|\mathbf{M} - \mathbf{L}_0\|_F \leq \Delta$  and the noisy nuclear norm heuristic is used as a base algorithm.

- Can sample vanishingly small fraction of columns ( $l/n \rightarrow 0$ )
- Implies exact recovery for noiseless ( $\Delta = 0$ ) setting

# DFC: Does it work?

Yes, with high probability.

## Proof Ideas:

- 1 If  $\mathbf{L}_0$  is **incoherent** (has good spread of information), its partitioned submatrices are **incoherent** w.h.p.
- 2 Each submatrix has **sufficiently many observed entries** w.h.p.  
⇒ Submatrix completion succeeds
- 3 Random submatrix **captures the full column space** of  $\mathbf{L}_0$  w.h.p.
  - Analysis builds on randomized  $\ell_2$  regression work of Drineas, Mahoney, and Muthukrishnan (2008)⇒ Column projection succeeds

# DFC Estimation Error

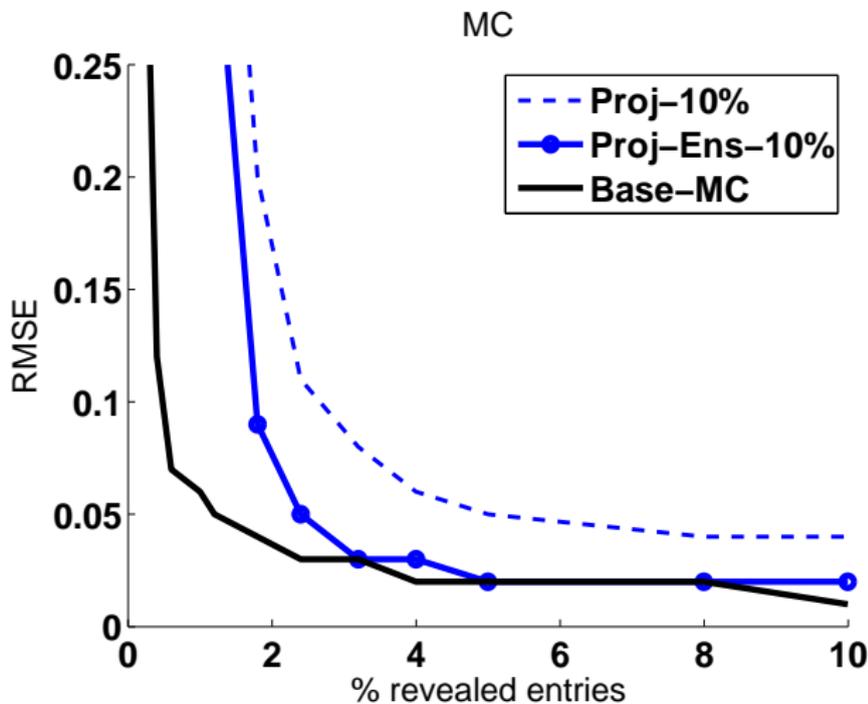


Figure : Estimation error of DFC and base algorithm (APG) with  $m = 10K$  and  $r = 10$ .

# DFC Speed-up

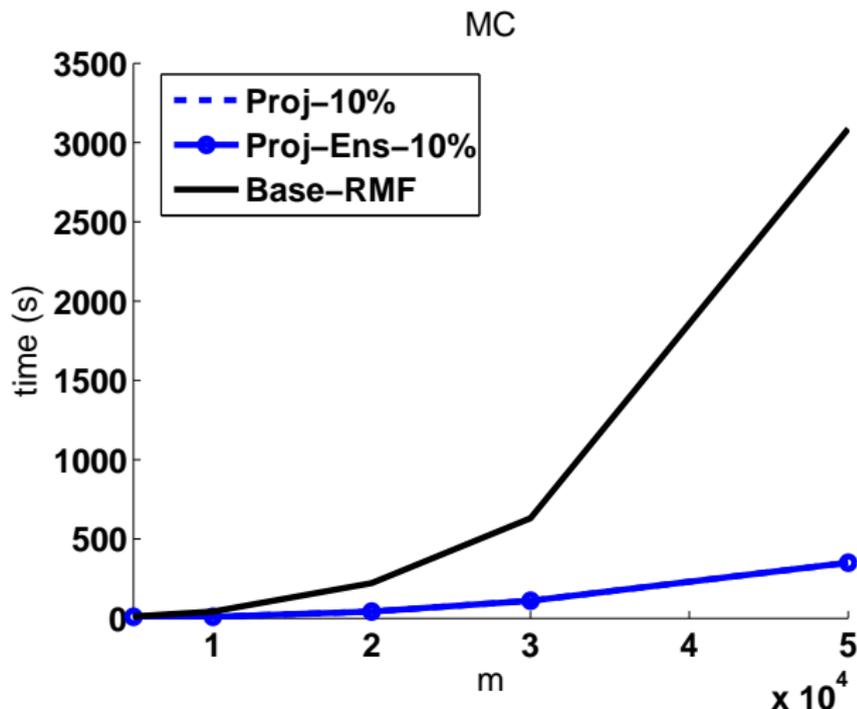


Figure : Speed-up over base algorithm (APG) for random matrices with  $r = 0.001m$  and 4% of entries revealed.

# Application: Collaborative filtering

**Task:** Given a sparsely observed matrix of user-item ratings, predict the unobserved ratings

## Challenges

- Full-rank rating matrix
- Noisy, non-uniform observations

## The Data

- **Netflix Prize Dataset**<sup>1</sup>
  - 100 million ratings in  $\{1, \dots, 5\}$
  - 17,770 movies, 480,189 users

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<sup>1</sup><http://www.netflixprize.com/>

# Application: Collaborative filtering

<b>Method</b>	<b>Netflix</b>	
	<b>RMSE</b>	<b>Time</b>
Base algorithm (APG)	0.8433	2653.1s
DFC-PROJ-25%	0.8436	689.5s
DFC-PROJ-10%	0.8484	289.7s
DFC-PROJ-ENS-25%	0.8411	689.5s
DFC-PROJ-ENS-10%	0.8433	289.7s

# Robust Matrix Factorization

**Goal:** Given a matrix  $\mathbf{M} = \mathbf{L}_0 + \mathbf{S}_0 + \mathbf{Z}$  where  $\mathbf{L}_0$  is low-rank,  $\mathbf{S}_0$  is sparse, and  $\mathbf{Z}$  is entrywise noise, recover  $\mathbf{L}_0$  (Chandrasekaran, Sanghavi, Parrilo, and Willsky, 2009; Candès, Li, Ma, and Wright, 2011; Zhou, Li, Wright, Candès, and Ma, 2010)

## Examples:

- Background modeling/foreground activity detection



(Candès, Li, Ma, and Wright, 2011)

# Robust Matrix Factorization

**Goal:** Given a matrix  $\mathbf{M} = \mathbf{L}_0 + \mathbf{S}_0 + \mathbf{Z}$  where  $\mathbf{L}_0$  is low-rank,  $\mathbf{S}_0$  is sparse, and  $\mathbf{Z}$  is entrywise noise, recover  $\mathbf{L}_0$  (Chandrasekaran, Sanghavi, Parrilo, and

Willsky, 2009; Candès, Li, Ma, and Wright, 2011; Zhou, Li, Wright, Candès, and Ma, 2010)

$\mathbf{M}$



$\mathbf{L}_0$



$\mathbf{S}_0$



- $\mathbf{S}_0$  can be viewed as an outlier/gross corruption matrix
  - Ordinary PCA breaks down in this setting
- **Harder than MC:** outlier locations are unknown
- **More expensive than MC:** dense, fully observed matrices

# How do we recover $\mathbf{L}_0$ ?

First attempt:

$$\begin{aligned} & \text{minimize}_{\mathbf{L}, \mathbf{S}} \quad \text{rank}(\mathbf{L}) + \lambda \text{card}(\mathbf{S}) \\ & \text{subject to} \quad \|\mathbf{M} - \mathbf{L} - \mathbf{S}\|_F \leq \Delta. \end{aligned}$$

**Problem:** Computationally intractable!

**Solution:** Convex relaxation

$$\begin{aligned} & \text{minimize}_{\mathbf{L}, \mathbf{S}} \quad \|\mathbf{L}\|_* + \lambda \|\mathbf{S}\|_1 \\ & \text{subject to} \quad \|\mathbf{M} - \mathbf{L} - \mathbf{S}\|_F \leq \Delta. \end{aligned}$$

where  $\|\mathbf{S}\|_1 = \sum_{ij} \mathbf{S}_{ij}$  is the  $\ell_1$  entrywise norm of  $\mathbf{S}$ .

**Question:** Does it work?

- Will noisy *Principal Component Pursuit* (PCP) recover  $\mathbf{L}_0$ ?

**Question:** Is it efficient?

- Can noisy PCP scale to large RMF problems?

# Noisy Principal Component Pursuit: Does it work?

Yes, with high probability.

Theorem Zhou, Li, Wright, Candès, and Ma (2010)

If  $\mathbf{L}_0$  with rank  $r$  is incoherent, and  $\mathbf{S}_0 \in \mathbb{R}^{m \times n}$  contains  $s$  non-zero entries with uniformly distributed locations, then if

$$r = O(m / \log^2 n) \quad \text{and} \quad s \leq c \cdot mn,$$

the minimizer to the problem

$$\begin{aligned} & \text{minimize}_{\mathbf{L}, \mathbf{S}} \quad \|\mathbf{L}\|_* + \lambda \|\mathbf{S}\|_1 \\ & \text{subject to} \quad \|\mathbf{M} - \mathbf{L} - \mathbf{S}\|_F \leq \Delta. \end{aligned}$$

with  $\lambda = 1/\sqrt{n}$  satisfies

$$\|\hat{\mathbf{L}} - \mathbf{L}_0\|_F \leq f(m, n)\Delta$$

with high probability when  $\|\mathbf{M} - \mathbf{L}_0 - \mathbf{S}_0\|_F \leq \Delta$ .

- See also Agarwal, Negahban, and Wainwright (2011)

# Noisy Principal Component Pursuit: Is it efficient?

## Not quite...

- Standard interior point methods:  $O(n^6)$  (Chandrasekaran, Sanghavi, Parrilo, and Willsky, 2009)
- More efficient, tailored algorithms:
  - Accelerated Proximal Gradient (APG) (Lin, Ganesh, Wright, Wu, Chen, and Ma, 2009b)
  - Augmented Lagrange Multiplier (ALM) (Lin, Chen, Wu, and Ma, 2009a)
  - Require rank- $k$  truncated SVD on **every** iteration
  - Best case  $SVD(m, n, k) = O(mnk)$

**Idea:** Leverage the **divide-and-conquer** techniques developed for MC in the RMF setting

# DFC: Does it work?

Yes, with high probability.

**Theorem** (Mackey, Talwalkar, and Jordan, 2011)

If  $\mathbf{L}_0$  with rank  $r$  is incoherent, and  $\mathbf{S}_0 \in \mathbb{R}^{m \times n}$  contains  $s \leq c \cdot mn$  non-zero entries with uniformly distributed locations, then

$$l = O\left(\frac{r^2 \log^2(n)}{\epsilon^2}\right)$$

random columns suffice to have

$$\|\hat{\mathbf{L}}^{proj} - \mathbf{L}_0\|_F \leq (2 + \epsilon)f(m, n)\Delta$$

with high probability when  $\|\mathbf{M} - \mathbf{L}_0 - \mathbf{S}_0\|_F \leq \Delta$  and noisy principal component pursuit is used as the base algorithm.

- Can sample polylogarithmic number of columns
- Implies exact recovery for noiseless ( $\Delta = 0$ ) setting

# DFC Estimation Error

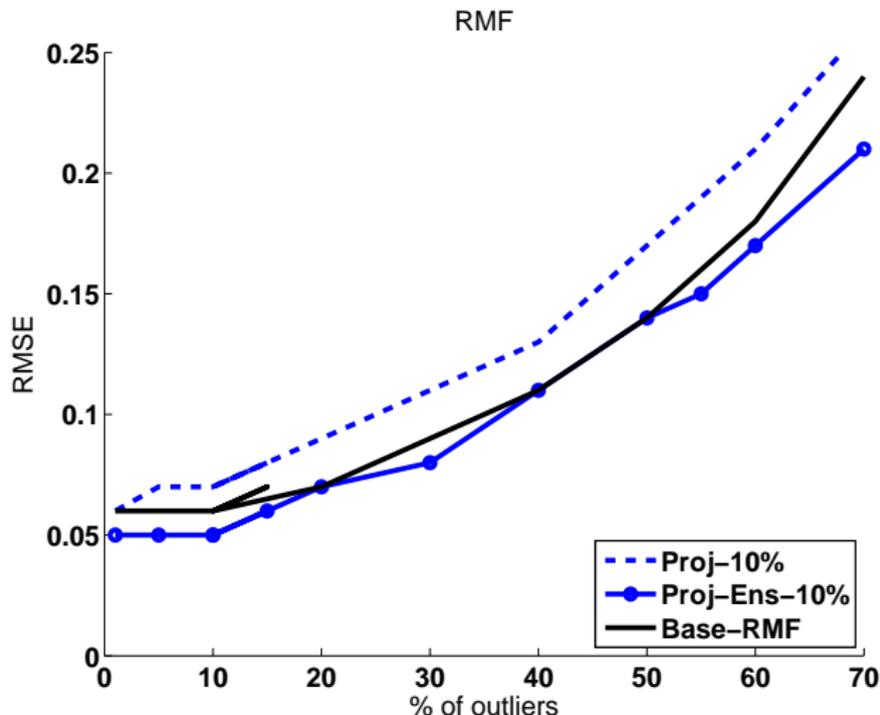


Figure : Estimation error of DFC and base algorithm (APG) with  $m = 1K$  and  $r = 10$ .

# DFC Speed-up

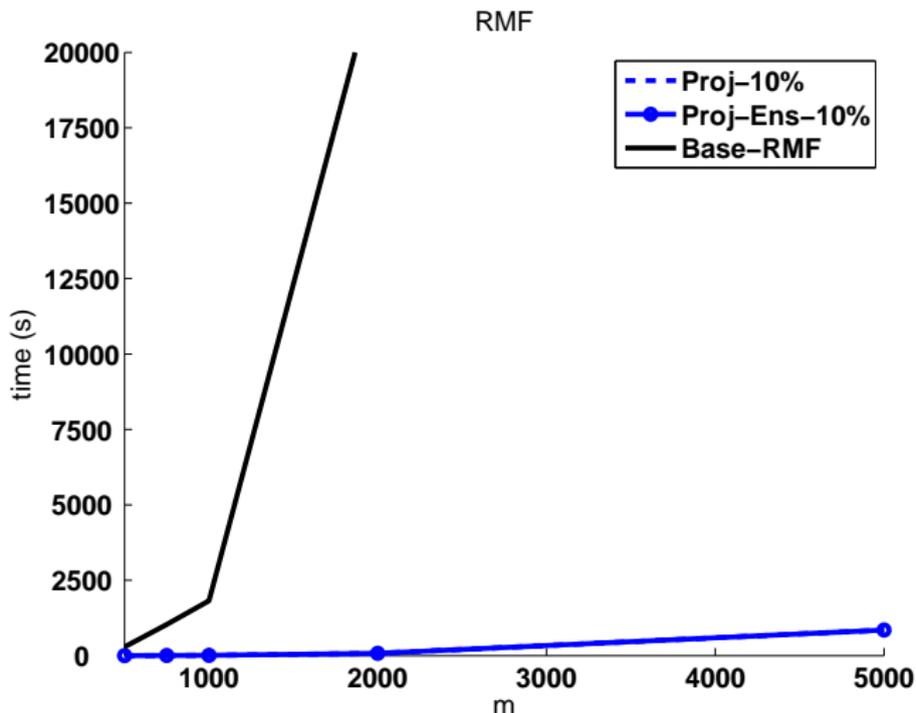


Figure : Speed-up over base algorithm (APG) for random matrices with  $r = 0.01m$  and 10% of entries corrupted.

# Application: Video background modeling

## Task

- Each video frame forms one column of matrix  $\mathbf{M}$
- Decompose  $\mathbf{M}$  into stationary background  $\mathbf{L}_0$  and moving foreground objects  $\mathbf{S}_0$

$\mathbf{M}$



$\mathbf{L}_0$



$\mathbf{S}_0$



## Challenges

- Video is noisy
- Foreground corruption is often clustered, not uniform

# Application: Video background modeling

**Example:** Changes in illumination

## Specs

- 1.5 minutes of lobby surveillance (Li, Huang, Gu, and Tian, 2004)
- 1546 frames, 20480 pixels
- Base algorithm: 1.5 hours
- DFC: 8 minutes

# Application: Video background modeling

**Example:** Significant foreground variation

## Specs

- 1 minute of airport surveillance (Li, Huang, Gu, and Tian, 2004)
- 1000 frames, 25344 pixels
- Base algorithm: half an hour
- DFC: 7 minutes

# Future Directions

## New Theory

- Analyze statistical implications of divide and conquer algorithms
  - Trade-off between statistical and computational efficiency
  - Impact of ensembling

## New Divide-and-Conquer Strategies

- Other ways to reduce computation while preserving accuracy

# DFC-NYS: Generalized Nyström Decomposition

- ① Choose a random column submatrix  $\mathbf{C} \in \mathbb{R}^{m \times l}$  and a random row submatrix  $\mathbf{R} \in \mathbb{R}^{d \times n}$  from  $\mathbf{M}$ . Call their intersection  $\mathbf{W}$ .

$$\mathbf{M} = \begin{bmatrix} \mathbf{W} & \mathbf{M}_{12} \\ \mathbf{M}_{21} & \mathbf{M}_{22} \end{bmatrix} \quad \mathbf{C} = \begin{bmatrix} \mathbf{W} \\ \mathbf{M}_{21} \end{bmatrix} \quad \mathbf{R} = [\mathbf{W} \quad \mathbf{M}_{12}]$$

- ② Recover the low rank components of  $\mathbf{C}$  and  $\mathbf{R}$  **in parallel** to obtain  $\hat{\mathbf{C}}$  and  $\hat{\mathbf{R}}$
- ③ Recover  $\mathbf{L}_0$  from  $\hat{\mathbf{C}}$ ,  $\hat{\mathbf{R}}$ , and their intersection  $\hat{\mathbf{W}}$

$$\hat{\mathbf{L}}^{nys} = \hat{\mathbf{C}}\hat{\mathbf{W}}^+\hat{\mathbf{R}}$$

- Generalized Nyström method (Goreinov, Tyrtyshnikov, and Zamarashkin, 1997)
- **Minimal cost:**  $O(mk^2 + lk^2 + dk^2)$  where  $k = \text{rank}(\hat{\mathbf{L}}^{nys})$

- ④ **Ensemble:** Run  $p$  times in parallel and average estimates

# Future Directions

## New Theory

- Analyze statistical implications of divide and conquer algorithms
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## New Divide-and-Conquer Strategies

- Other ways to reduce computation while preserving accuracy

## New Datasets / Applications

- Practical problems with large-scale or real-time MF requirements

# Future Directions

## New Datasets / Applications

- Practical problems with large-scale or real-time requirements

## Subspace Segmentation (with Yadong Mu and Shih-Fu Chang)

- Given (corrupted) data points drawn from a union of subspaces, identify the subspaces
- Low-rank representation (Liu, Lin, and Yu, 2010)

$$\text{minimize}_{\mathbf{L}, \mathbf{S}} \quad \|\mathbf{L}\|_* + \lambda \|\mathbf{S}\|_{2,1}$$

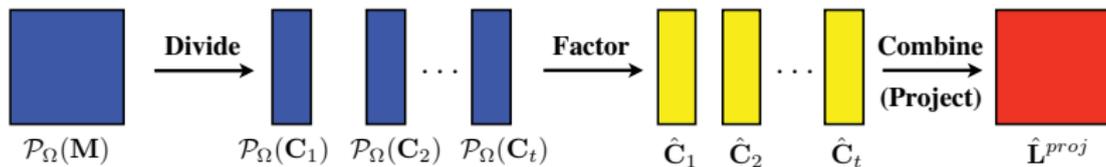
$$\text{subject to} \quad \mathbf{M} = \mathbf{ML} + \mathbf{S}$$



- Applications to face clustering, video content detection, multimedia event detection, and image tagging (20K Flickr images: LRR 1.5 days  $\rightarrow$  DFC-LRR 1 hour)

## The End

Thanks!



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